

Dig Into History - Mesopotamia

The Oriental Institute | eCUIP: The Digital Library Project | Chicago WebDocent

Draft Storyboard: Post Collect & Classify

Dig Into History: Mesopotamia

Field Report

Congratulations

Your team has collected some impressive ancient Mesopotamian artifacts. Take some time to review the following report on what you collected and how you managed your team. Be sure to save this report! You will need the following information when you move on to *curate your museum exhibition*.

1. Quest Statement

Agriculture played a very important role in the development of Mesopotamian society.

You chose to: **AGBFF**

2. Collected Artifacts

The following artifacts were collected by you and your team. Consider how each artifact supports the Quest Statement.

You Collected (2 artifacts):

This is your last chance to review your field notes, make sure to print this page to save your information.



Barrel Cylinder with Sumerian Inscription
Site Found: Diyala
Area Found: Palace
Age: 1849 BC - 1843 BC
Made of: Clay



Cylinder Seal with Plowing Scene
Site Found: Diyala
Area Found: Palace
Age: 2350 BC - 2150 BC
Made of: Stone

Support Quest: NO

Field Notes: I can't read the writing on this darn thing!

Clues:

1. This cylinder is inscribed with an account of how many animals a farmer had at the time he sold his farm.
2. Documents like this were commonly used as record of land purchases.

Support Quest: NO

Field Notes: I see something that looks like a bug or a scorpion. Did they eat scorpions? That can't taste good. I bet they make you sick. Gross!

Clues:

1. This seal depicts a scene of two gods guiding a plow that is pulled by a lion and snake.
2. Seals like this were used as a mark of ownership and might have been a way of asking for divine protection of your land.

Your Team Collected (10 artifacts):

Take a look at the artifacts your team collected and consider how they support the quest statement.



Bronze Band of King Sargon II
(721 BC - 705 BC)
Khorsabad
Bronze



Bull Statuette
(2500 BC - 2500 BC)
Diyala
Temple
Stone



Cast of Jar Decorated with Palm Trees
(2600 BC - 2350 BC)
Original Site Unknown
Plaster



Cylinder Seal with Milking Scene
(2600 BC - 2350 BC)
Khatajah
Shell



Iron Wheel
(721 BC - 705 BC)
Khorsabad
iron, bronze



Model of Feeding Trough
(2000 BC - 1600 BC)
Original Site Unknown
Clay



Plaque with Rider on Donkey
(1800 BC - 1600 BC)
Nippur
Clay



Tablet with Cattle Transaction
(2350 BC - 2100 BC)
Sippar (Adab)
Clay



Votive Plaque Fragment
(2600 BC - 2400 BC)
Khatajah
Gray Schist



Glass Jar
(2100 BC - 2000 BC)
Nippur
Glass

3. How You Did

On Schedule:
2 weeks early!

On Budget:
\$5,000 left!

Team Relations:

You were sensitive to local customs and your team was happy throughout the dig!

Excellent Job

Your planning and hard work have paid off, and you will be awarded \$5 million for further research!

4. Curate your museum exhibit

You are ready to examine what you have collected and curate a museum exhibition that demonstrates how agriculture played a very important role in the development of Mesopotamian society. Curating a museum show requires that you:

- Establish a theme
- Select artifacts that support your theme
- Arrange the artifacts in a gallery
- Write descriptions that explain your theme
- Present your exhibit to the public

1. Get started now

2. Print page and save code for later

Code: 02150232

Collect & Classify Results "Field Report" Page [IN HTML]

This page will present:

- The quest statement
- The artifacts found by the user
- Final notes kept by the student for these objects
- Additional artifacts found by "other teams"
- "On Schedule" final status
- "On Budget" final status
- "On Team Relations" status
- A special code specific to each student's results generated by SimDig which refers to the ~12 items at hand at the end Collect and Classify
- A Print this page link
- A "continue on to Curate Page" link

Students will be encouraged to PRINT AND SAVE this page with the code. This is the last opportunity to capture notes from Collect and Classify.

Curate



Curate Interactive Intro

Introduction to Curate

Students with codes enter them to restore their results from Collect and Curate Sections.



Establish Theme

Students with codes can re-enter the interactive and be presented with Quest Statement and the ~12 items that they and "other teams" found

- or -

They start with objects automatically selected by Curate

Here students see:

- Quest Statement



Select & Order Artifacts

Here students see:

- Object Images
- Object Tombstone Info
- Clues
- Students encouraged to study the items closely in relation to the Quest Statement

Students click on artifacts to review info and drag their selections into the gallery space



Write Descriptions - Title & Theme View

Students create their own title and introductory statement, which would affirm or deny the quest statement.



Write Descriptions - Artifact View

Students enter their Display Descriptions of the objects based on their notes and write an introductory statement on the quest.

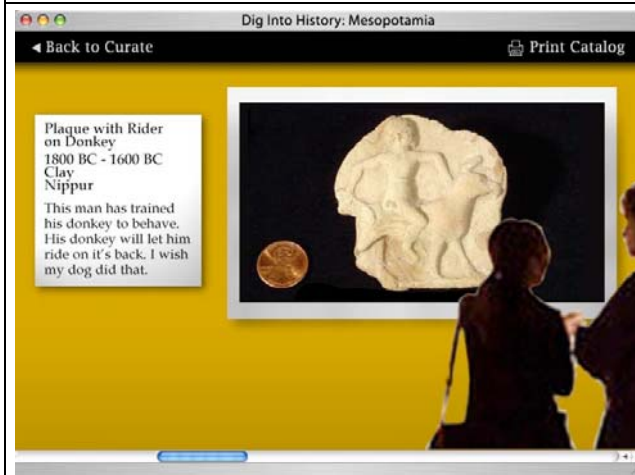
Concluding this activity students will go to the Exhibit "Experience"



Review your show - Intro Screen [HTML or FLASH]

A very wide page with the items laid-out horizontally in a simple virtual gallery experienced by scrolling left-to-right. The following information displayed:

- Title & Theme Statement



Review your show - Artifact Screen [HTML or FLASH]

A very wide page with the items laid-out horizontally in a simple virtual gallery experienced by scrolling left-to-right. The following information displayed:

- Images of the objects
- Tombstone Info
- Display Description supplied by student

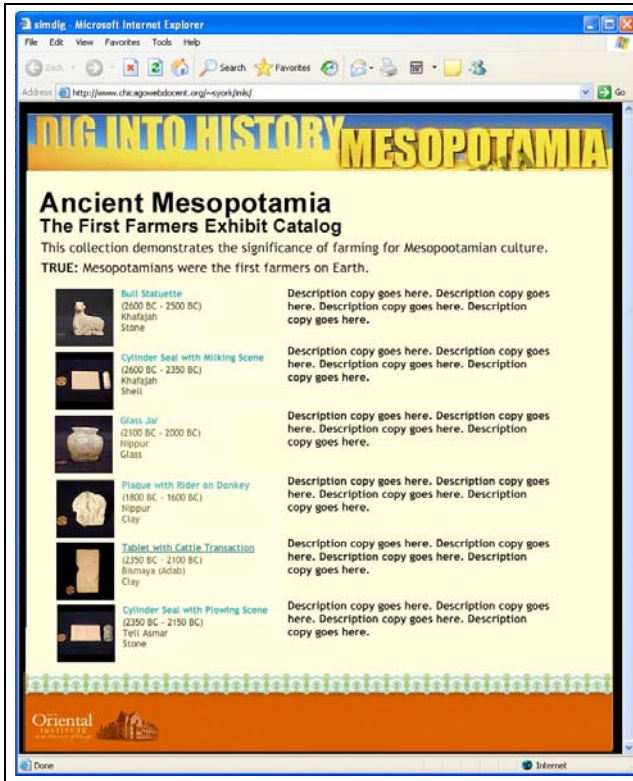


Exhibit Catalog [Traditional Tall HTML page]

Exhibit Catalog Page displays:

- Conclusion: Quest Statement: true or false, Why?
- Images Objects
- Tombstone Info
- Display Description supplied by student
- This page should be SAVED or PRINTED